CPC SOUTH WEST

The Amstrad User's Group

£1.00 + P&P

WOULD YOU ADAM & EVE IT ?

CPC South West... STREAKS AHEAD OF THE REST.

TOUGH CATS

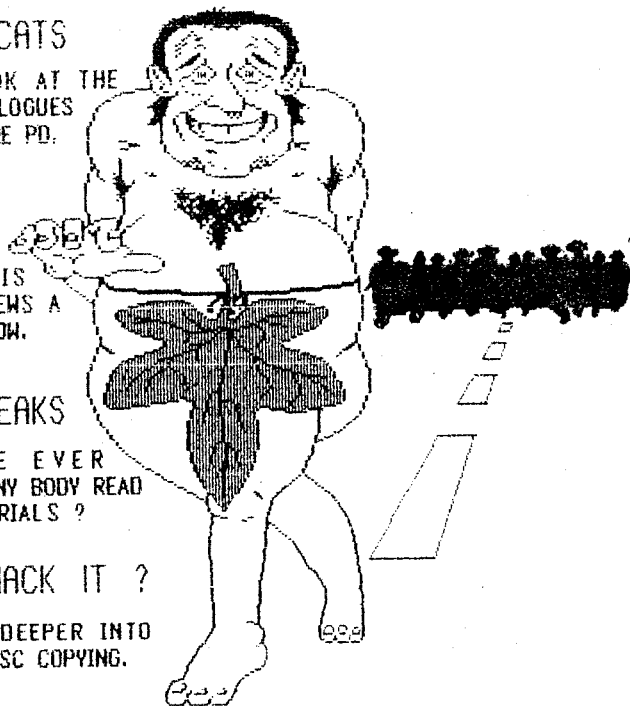WE HAVE A LOOK AT THE BEST HARD CATALOGUES AVAILABLE IN THE PD.

REVIEWS

OWEN SHOWS HIS METAL AND REVIEWS A NEW SLIDESHOW.

THE ED SPEAKS

BUT NO-ONE EVER LISTENS... HAS ANY BODY READ HIS EDITORIALS ?

CAN YOU HACK IT ?

PETER DELVES DEEPER INTO THE ART OF DISC COPYING.

FREE CD With every Issue

BEWARE : This Is The APRIL Issue, There's Bound To Be Some Leg Pulling !!!

THE EDITOR SPEAKS

The Bit No-one Reads

Here is the bit that NO ONE READS ????.

Letters for this issue,you will notice are a bit thin on the ground,WHY I ASK MY SELF ?????

Is it because NO ONE has anything to say ???

Remember, it is your magazine,and without you as members contributing to an issue,the magazine will only get less and less interesting to read.

The regular writer's, cant be expected to keep supplying articles, issue after issue, so come on, let us see something from those of you who hasn't sent in anything as yet. A story, joke (as long as it is clean).a tip or advice on software / hardware. I am quite awhere that members to leave the CPC for other machines to play with software that cost's MAGA BUCKS !!! like the machines themselfs,that is to be expected, and some members haven't renewed their subscriptions because we dont have enough articles on Game cheats or Teachy forums,it has even been said that our magazine is to serious !!!!,you cant win them all...

I appreciate it that most of you have quite a lot of Public Domain Software, but don't forget your own CPCSW Library of software, Yes I know John very kindly put's it on the Cover Disc, butyour support helps to subsidize the losses on producing the magazine. WACCI members will have noticed that the cost of their magazine have risen to £2-00 an issue, and I can see the day looming closer to when the cost of our magazine will have to increase, by how much I don't know.

If you want to see something added or included in the magazine,then in the ' DEAR DAVE' section ,is the place to have your say or gripes.

If you did read this section. I THANK YOU, and look forward to a lot of letters falling on my mat through the 'KEY HOLE'.

JUST FOR FUN BY ARTHUR.

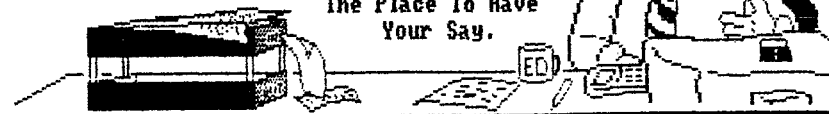If a brick weighs 7lb.and a half a brick,What does a brick and half weigh.????

What does 2 Rectangles + 2 C's + 8 L's+ 2 Dots +2 V's represent ???.

No prizes for this one but look for the answer's in the mag.

Thanks Arthur ....

Reader's Letters
The Place To Have Your Say.

Hello Dave

Firstly thanks for the offer to fit the switch last week,regret I was unable to get there for a natter. The only day Doreen could visit her Daughter was the Wednesday, but a medical appointment on that day mucked it up so end of story, but will try again later.

Once again with great humility and embarrasment (liar he thinks !!), I thank your kind lady for her great choice of winners yet again,this was an exelent trophy particulary as we are off to the uncharted holiday area later..Now I know where it is and how to get there....How do I do it ???,with pure brilliance and your good ladies help,Please thank her very much. (Er in doors only picks the winners out of the hat,I think you must come up here and put glue on the winning tickets while I am out Owen..Dave)))...

I have learned one very important link with CPCSW, if one states ' *IF NOT FOR PUBLICATION* ' one can (Duke of Cornwalls dictation) be sure that (confidential & personal) means to the ED..PRINT..IT !!!! never mind aye.. *Every one enjoys your Dear Dave's Owen and Dear Dave's are a little thin on the ground. Dave)))......*

to continue with Owen's letter.
Thinks.. must take more care with the terms and also phrases I write as with 'he who ignores requests' will publish and be damned, even if some words may offend the readers.. *I always vet any words etc Dave>>>* .....

Re the kind observations by a certain member about others who have time to sit about all day, I have heard from said body and having spent some time on a most embarrasing project over a certain PD DISC,newly issued.My review on this sordid subject has been forwarded to the writer of this particular section.
(*T'aint bad !!)*........

Thanks for agreeing to my request for COM:answers and issue dates, much appreciated. It is also nice to know that you do take notice of members sometimes!!!! (that told him...)

Once again I enclose confident (WINNING) enteries to FEB:Comps.

All the best for now OWEN....

Owen has kindly sent some more competitions for you,somewhere in the magazine you will find them and may I say thanks to you OWEN

DAVE >>> ......

Best In The West

In this mini series we'll be having a look at CPC South West's PD software, and finding out which of their SERIOUS software comes out on top. This issue JR will be putting hard catalogue software under the microscope to see which does the job best.

After reading Arthur's letter last issue concerning printing out labels I thought I'd do a one off article on the subject. Now you now me I'm a cheap skate, I mentioned the idea to 'Dear Dave' telling him that I'd send a few discs in a couple days (when I'd saved up enough cash) but by the end of the week he sent me a disc full of software, he's a nice man, a very nice man.

Before we dive head first into this subject we'd better have a little chat about the paper, obviously you can go out and spend loads of dosh on propper blank labels which are about a penny each last time I looked. A cheaper way is to use address labels, these are roughly the right size for a 3" disc. Alternatively you can use ordinary A4 paper and cut out each label to size, using a glue stick to secure them to the disc.

Pay back time... Below you will find a chart indicating which software does what, obviously at a glance you can see DIR PRINT is the best of the litter, but why is it ?

CONDENSED PRINT OUT
To have half a chance of fitting all the information onto a label this option is a must.

LARGE PRINT OUT
If there are too many files to fit onto the labels you may want to consider producing a one off label for the disc, a hard copy will remind you what is on it.

K FREE / DATE
These little bits of information can be useful if you compile your own discs.

TITLE
A must if you like to keep your discs in order, Art 1,2 & 3 etc. Or the title of the game.

OPTIONS	LABEL PRINTING SOFTWARE					
	CATLABEL	CPCLABEL	LABELCAT	HARDCAT	DIRPRINT	PRINTCAT
CONDENSED	YES	YES	YES	/////	YES	YES
L-PRINT OUT	/////	/////	/////	YES	YES	/////
K FREE	/////	/////	/////	YES	YES	YES
DATE	/////	YES	YES	/////	/////	/////
TITLE	YES	YES	/////	YES	YES	YES
PROT-HIDDEN	/////	/////	/////	/////	/////	/////
L-FORMAT	YES	YES	/////	YES	YES	/////
FORMAT	/////	/////	/////	YES	/////	/////
ALTER.ABLE	YES	YES	YES	YES	/////	YES
SCORE	4	5	3	6	5	4

PROTECTED / HIDDEN

If the sectors have been change all you'll get is a message like 'RUN DISC', which is absolutely useless if you want a label. So again you'll need to know the disc contents to produce a one off label. Use Parados/Nirvana.

LARGE FORMAT

If a large format disc is full of software you'll never fit all the information onto the disc, yet again it's time to make a one off.

FORMAT

You'll need to know what type of software you already have on the disc, no point trying to save a Data file onto a Vendor format disc.

ALTER THE PROGRAM

You can customize PD programs to suit your needs but you must never pass on any altered programs to your friends, where possible send a copy to the author, who may take on your suggestions and give you credit

if he/she updates the program in the future.

There are one or two points you may wish to change with hard cats, the location of some data may be better positioned, looking through the listing you will find the LOCATE command, alter the x,y positions to suit your own requirements.
If a disc has loads of files try doing a single extension catalogue, this is done by changing the CAT command to a DIR command.

```
|DIR,"*.BAS"
```

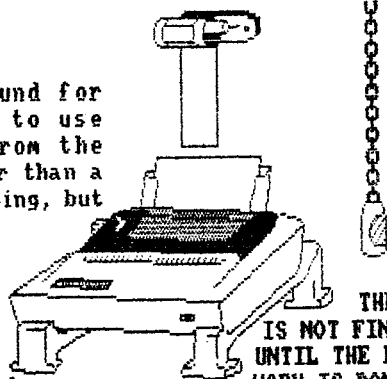Or what ever extension you require (change .BAS to CUT, or what ever).

WHERE 2 GO

DAVE STITSON
CPC SOUTH WEST PD
4 CONNAUGHT AVENUE
MUTLEY
PLYMOUTH
PL4 7BX

HOUSE TRAINED

The easiest way I have found for these 'quickie' labels is to use address labels straight from the roll, they are slightly bigger than a 3" disc side so require trimming, but at 99p for 250 what the heck.

For convenience I store my address labels on a toilet roll holder, this is fixed to the wall about 18" above the printer. No hunting through drawers for me, no sir.

THE JOB IS NOT FINISHED UNTIL THE PAPER WORK IS DONE.

Pocket Money Software

SAD NEWS

It is with regret that I have to inform you of the closure of DISK PD, Paul Sillifant has told me that he closed the library due to lack of interest. Meaning he didn't get many orders and felt he was wasting his time keeping it alive, he is also planning to move down to a PC and setting up a library for that computer.

Now for something, or should I say somebody different, Owen last issue said he wanted a few discs off CPCSW PD so he could judge if I gave a fair account of the software (he wanted to see Germaine, very bad for one's eyes... Dave). Some may take offense to such things, not me. If anyone thinks they are up to writing a review for PMS please feel free to do so, but please drop me a line first just to make sure the software hasn't been reviewed in CPCSW already. Not knowing what sort of software Owen was interested in I sent him something new.

MUM'S & DAD'S - CPCSW PD
The Doodler

Not being much use really on the 6128, I was very surprised to be asked to review a brand new P.D. (Stitsons revenge strikes again) sent by John.
Off we go. Run "Disc" it said. Yep, can do that bit, we're off. Starts with some 'heavy metal' music. I should know the tunes' title but it's a no this time. Actualy it's very good, nice rhythm (as required later !!).
'MUMS & DADS' it shows on the screen. BUT...wait a mo, "NOT FOR UNDER 16" it states. (Guess thats me out again). Press 2 to view screen. Well, give it a go thinks I with deep trepidation.
Up come Five pictures - Movies ? well a bit anyway. (Its a two screen thingy... JR)
The title would look good on a well known newspaper as a headline. In fact it's very well drawn, illustrating certain 'Adult Appendages' to form an amusing piece of writing.
Quality of graphics is very good, colours well selected etc. BUT BE WARNED. DON'T ASK FOR A COPY IF NARROW MINDED OR EASILY OFFENDED. (It's rude... JR)
Frame 1. We had a saying as lads 'you can't eat that', wrong, it's being given a try.
Frame 2. The conveyor of religion position. (a Jehovah's witness..JR)
Frame 3. She needed more breakfast I think.
Frame 4. Can only be described as a D.I.Y job.
Frame 5. This one needs an eye test, seems to have missed the original idea, accident or deliberate, you decide if biology lesson urgently needed, or just new glasses.
This is not a Piccaso, more of a BLUE ROOM STUDY. I don't know about Germaine (see ED the PERV's report a couple of mags back) but it is superior to the one HE reviewed (Nah, Germaine is much better...JR). Perhaps the tune/sound track should have been 'MEMORIES ARE MADE OF THIS.'
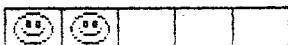
Overall, not being an expert on these things (unlike someone we know, O.K. Dave ??) (Now wait a minute, are the two of you ganging up on me ? I'm not a pervy honest.. JR (No you're just a bit kinky... Mrs JR)). I'll say it's clear and leaves nothing to the imagination, so if you like this sort of disc, well made and funny, it's worth a few pence for a 'way-out party` talking topic.

                                    Owen

SECOND OPINION

Thanks Owen, between you and me I don't like reviewing pornographic stuff because you can't really go into too much detail. I gave a lot of thought whether or not to give a second opinion to the above review, Owen has done a good job and I agree with most of what he said but he did leave out the slideshow which follows the screen he described. Unlike others this one has text and pictures, two stories, both very corny. Graphics wise, its okay, but the artist has a lot to learn when it comes to proportions. As the title suggests this one is aimed at male and female CPC'ers, there are some pic's for the ladies but mainly its just for men.

☺ ☺ ▢ ▢

AA SNAKE - CPCSW PD
DAVID HALL

Remember the Amstrad Action type-ins and ACU's 10 linners ? Dave used to write in quite regular with his listings, he must of made a small fortune in those days.

AAsnake is based on the super-sonic cycle race featured in the TRON film, the general idea is to wizz around the screen while trying not to hit any solid objects. The hard bit is the further you go the longer the trail gets (in this case the snakes tail).

Where AAsnake differs from the original concept is its harder, you aren't up against an opponent, instead you are racing against time. Also you have to collect tokens along the way, which aint easy considering how fast you are moving.

This version is better than most I've come across because the graphics are first rate, it's fast (we're talking quick reflexes here) and you've got more to do than just avoiding the walls.

Some may find it a tad too fast, but I feel if it was slowed down it would loose its 'just one more go' appeal.

☺ ☺ ☺ ☺

Say Cheese

LABEL DESIGN — CPCSW PD
A. Scully & S. Bartlett

Here's another PD program which knocks the socks off its commercial equivalent, like Super Labeler it allows you to produce 3", 3.5" and address labels complete with clip art.

The only thing LD can not do is print out in colour, but there is a driver somewhere in the public domain written by Dave Lawson and John Fairlie which will put that right. So for 50p you can do everything Super Labeler does, but better. YES, you get better results with the PD version.

Label Design works under WYSIWYG, so you will get an exact copy of what you see on the screen, rather than just guess work (you get very little indication what the commercial one will produce). Supplied with the designer is a quantity of clip art and fonts, both of which can be toped up with others straight from your friendly PD librarian, so there is quite a lot of variety.

Most users will only require a single copy of each label but there is an option to print out up to 255 labels, this will come in handy for PD librarians who may wish to print out vast quantities for the likes of you and me.

You start off by selecting the

P.M.S.
THE PLACE TO FIND THE LATEST SOFTWARE REVIEWED, PD NEWS AND LOTS, LOTS MORE...

PP128 RULES OK !

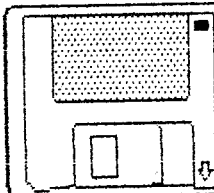For one off labels you can't beat designing them with PowerPage, see next issue.

size label, then all the commands are on that screen, so there is no popping in and out of different menu's all the time, much easier and quicker. Best of all there is an outline drawn around the label, which you can switch off if you intend to print onto the expensive blank sticky back labels (about a penny each, that's ten quid for a 1000, I'll stick to ordinary A4 paper, 9 labels for a penny). The outline comes in handy as it gives you a guide where to cut.

Downers

The main problem with LD is placing the text just right within the template, it works under cursor position rather than pixel.

Another problem is disc space, when saving a label the program saves the whole screen rather than treating it as a piece of clip art, meaning each time you save a label you loose 17k of disc space. Finally, while you are waiting for the main program to load you are bombarded with 'green issues' like saving the whale. Now I'm all into saving the environment but surely this is not the place to force feed the nation with such propaganda.

JUST 4 FUN

INVERTIX - CPCSW PD
ELIOT

Time to oil the old cogs, this puzzle is like a single sided Rubic's Cube. You are faced with nine squares with either a blue or a pink picture on, the idea is to turn over the tiles using the F1 - F9 keys and SPACE so you end up with nine pink squares. The graphics are very well drawn MODE 1 jobbies, these range from a simple cross to neat 3" discs, full marks to Eliot for his art work. When you press the F keys a rectangle appears around a section of the rid, this will tell you if you will rotate 3,4 or all nine squares. When you completed one level you move onto another, the graphics and starting positions alters and you have to put your thinking cap back on. Unfortunately, after a few goes you'll spot the sequence to complete it, when you find this the game becomes rather dull.

As yet not all the Public Domain Libraries will have the software reviewed in these pages, the only one guaranteed is the library which donated it in the first place. So write direct to them. Or alternatively drop me a line, you can have them absolutely free. IF YOU WRITE A REVIEW FOR CPC SOUTH WEST that is.

WHERE 2 GO

DAVE STITSON
CPC SOUTH WEST PD
4 CONNAUGHT AVENUE
MUTLEY
PLYMOUTH
PL4 7BX

GNASHER PD
36 SWEETMANS ROAD
SHAFTSBURY
DORSET
SP7 8EH

KING ARTHUR'S DOMAIN
BRYMPTON COTTAGE
BRUNSWICK ROAD
WORTHING
SUSSEX
BN11 3NQ

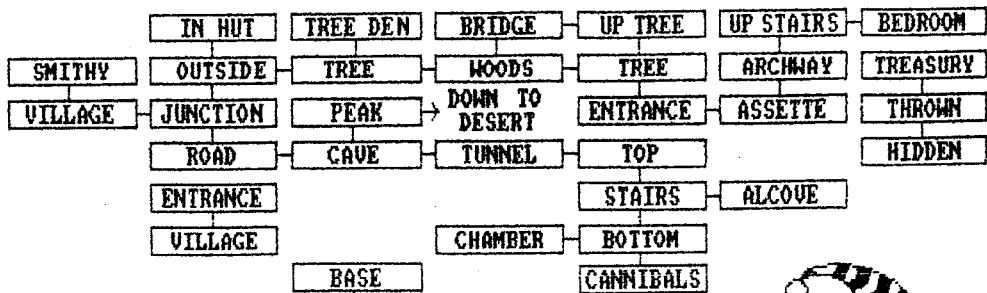PD FUN
FOLLY FARM
COLD ASHTON
CHIPPENHAM
WILTSHIRE
SN14 8JR

PENGUIN SOFTWARE
62 NURSERY ROAD
KNAPHILL
WOKING
SURREY
GU21 2NW

ROBOT PD
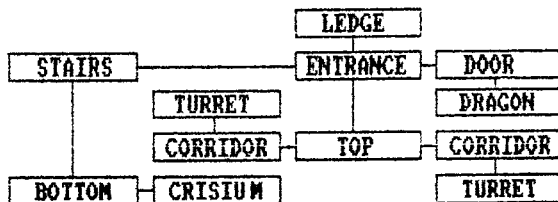2 TRENT ROAD
OAKHAM
RUTFORD
LE15 6HF

NOOM - SOLUTION.

```
[IN HUT]  [TREE DEN]  [BRIDGE]  [UP TREE]  [UP STAIRS]-[BEDROOM]
[SMITHY]  [OUTSIDE]---[TREE]----[WOODS]----[TREE]      [ARCHWAY]-[TREASURY]
[VILLAGE]-[JUNCTION]  [PEAK]  DOWN TO  [ENTRANCE]-[ASSETTE]  [THROWN]
                             →DESERT
          [ROAD]-----[CAVE]  [TUNNEL]-[TOP]              [HIDDEN]
          [ENTRANCE]                  [STAIRS]-[ALCOVE]
          [VILLAGE]        [CHAMBER]--[BOTTOM]
                                      [CANNIBALS]
```

Desert Of Tranquillity

```
                     [BASE]
                     [DESERT]
                     [DESERT]
                     [BY MOAT]
                     [MOAT]
[BY MOAT]-[MOAT]-----[LEDGE]-[MOAT]-[BY MOAT]
                     [MOAT]
                     [BY MOAT]
```

OBJECTS

Object	Location
Amulet	Treasury
Key	Bedroom
Spell	Hidden Room
Gold	Hut
Shovel	Village 1
Spanner	Smithy
Sword	Village 2
Rope	Chamber

Crisium's Castle

```
                    [LEDGE]
[STAIRS]--------[ENTRANCE]-[DOOR]
         [TURRET]          [DRAGON]
         [CORRIDOR]-[TOP]-[CORRIDOR]
[BOTTOM]-[CRISIUM]          [TURRET]
```

Solution To Noom

Obviously there is more locations and objects you can find but this is an easy way to complete Noom. After you have completed it, have a wonder around Ranul and see what you think. Please, if you have any comments on the game get in touch.

D,E,CLIMB TREE,E,D,S,E,N,U,E,X DRESSER,GET KEY,N,D,S,E,X CARPET,S,GET PAPER,N,N,OPEN SAFE WITH KEY,X SAFE,GET NECKLACE,S,W,N,N,CLIMB TREE,N,D,W,N,OPEN DOOR,N,GET COIN,S,S,N,N,X BODY,GET SPANNER,S,GET SHOVEL,E,S,S,S,BUY SWORD,N,N,E,E,PUT SPANNER IN WORKS,E,D,E,WAIT,N,D,N,GET ROPE,E,U,U,N,N,U,TIE ROPE TO EFFIGY,CLIMB DOWN ROPE,S,DIG,D,WAIT,U,S,E,D,CLIMB VINE,N,S,FIGHT,N,D,E,CAST SPELL,CAST SPELL....THE END.

John Reilly, 15 North Green, Forches Estate, Barnstaple N. Devon. EX32 8EA

Pro-Ext is a utility that slots neatly in the gap between a word-processor and a Desk Top Publisher.

Pro-Ext is run together with Protext. Thus enabling clip-art and headline text to be printed within protext files. The standard fonts from your printer may be used for the body of text, The fonts from Pro-Ext used for the Headlines.

At this stage it must be noted that Pro-Ext requires 128 K,an Epson compatable printer and Protext on Disc or Rom.

Pro-Ext comes complete with eight fonts, an excellent font editor, a graphics convertor, a bar and pie chart drawing module and a couple of clip art demo.

GRAPHICS.

Only clip art with the .CUT extention can be printed.There is plenty of PD clip art available as this is used in POWERPAGE-STOP PRESS.(*Dave has plenty in the PD Library*).
In addition, Multiface Screens and Advance Art Studio .WIN extention files may be converted using the Graphics conversion module.

CHARTS

Simple Bar and Pie charts may be generated using the charting module and saved as clip art and printed out with Protext.

HEADLINES

Titles,Large print or Headlines may be printed out using any combination of the eight fonts, provided or by your own designed font. The size of the Headline text can be Quadraple, Double or Normal the height or width in either Draft or NLQ print.

HOW IS IT DONE

Run "Pro-Ext then type I P to load Protext as normal,the printer redirection is then installed. Using the Protext EDIT mode,the Pro-Ext command's are keyed in. from the following
(Ctrl x)A(parameter)(Ctrl x)A(command).

EXAMPLE

ctrl x A script.fnt ctrl x A C will print a centred Headline using the script font.

Using this format any Headline Text or Clip art are set up together with the normal Protext fonts and entered in the text.

Using the Print command in Protext,the Pro-ext disc will be accessed on the control codes and the fonts or clip art loaded to memory during the printing process.

CONCLUSION- This is one of many print enhancing utilities that are available for the CPC, It does take a little getting used to at first,but I found by studying the demo's provided was the best way to understand the commands.
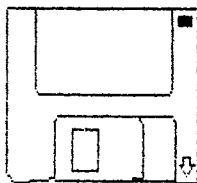
PRO-EXT Continued.....

Unlike most other Print enhancers, this utility can Print CLIP ART within Protext, it has a superb Font Designer and most important, the results are GOOD.

Here is the commands and parameter that I mentioned .

COMMAND	PARAMETER
F Load Font	Filename
H Print Headlines	Headline Text
C Print centred headlines	Headline Text
h Set headline option	Width, Quality
A Load and Print clip art	Filename
a Clip art options	Width,Hight Margin
P Page break	Page Number
R Print ruled line	None
r Set rule options	Width,Pattern

So if you want your letter's to look something like this:::::::

J O E B i g s

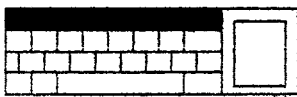ANY TOWN AS LONG AS IT HAS A PUB.

Only me fooling around (Dave))) ...)
I have seen a print out from Brian,and YES it was quite good, it has an advantage of printing clip art with text.

thanks Brian, I await your next article......

C P C E M U

The CPC EMULATOR by " THE PUCA "

CPCEMU is a CPC Emulator for PC's. It was written by MARCO VEITH.
It emulates the CPC464,664 and 6128,it is very easy to use and has many features. You can down load it on the INTERNET and you can probably get it from some PD Librarys.
Many changes can be made to suit your needs. One fun thing to do is change the " Amstrad" on the familiar opening screen to "Schneider" or "Orion" among others. One excellent feature is it's own "black box" which does the same as a Multiface 2 or a Hackit.

Software can be transfered from your CPC with 3.5" disc's or you can down load software on the internet. Some PD librarys which take 3.5" disc's could also supply the software,

CPCEMU continued......

There is a document available with over 60 pages worth of information, which includes info on how to transfer software from the CPC - PC or vise versa via cable,where to get the software, how to fix problems and who to write to if a serious problem occurs.
Feel FREE to write or E-MAIL me for information.
Peter Henry   (alias) " THE PUCA " - PUCA is IRISH for Ghost or Goblin.

Peter Henry   *Thanks for the article Peter.*
"Drumkay House"
Main Street
Wicklow Town
Co Wicklow
IRELAND..
E-MAIL....clmhenry @ compapp.dcu.com.

Dave here Peter...Does CPCEMU work with Apple Mac computers?????,the reason I ask is that in work we have Apple Mac's,and I have tried to transfer Text from the CPC (VIA) DOSCOPY, both ways, without any luck,or does anyone else know of a program that allows CPC to APPLE MAC'S or vise versa??? Let me know pleases.....Dave >>> ....

Following Peters article. he also wrote to say that CPCEMU reads files in the following way...
1 . CPC disc's can be transferred to .DSK files. these files work in the same way as 3" CPC disc's. (.DSK) files are created using a PC program called Transfer.
2 . Ordinary files (.BAS , .BIN)etc, can be saved onto the hard drive or floppy disc's, this is done by typing |TAPE:SAVE"filename",you select the area of the hard drive or floppy disc to save to.
Recently I have been informed that a new version of CPCEMU will be out soon, (V1.4),my article is on version V 1.3b more information on this in the next issue.

                          Peter....." THE PUCA "...

 DAVID HALL has sent me another program named " XSTITCH " and what it does is that you can print out a standard 17 K screen images or parts of them as cross-stitch patterns,at the time of writing this,I was awaiting the listings for a type-in, poor David must be having a bad week as first he sent me the wrong disc's,so hopefully, somewhere in this magazine you will see David's type-in program....
Following my comments in the last issue RE: FLUFF and SMART +,David states,dont hold your breath about someone patching these programs to work on a 6128,David says the Plus machines have HARDWARE SPRITES and a MUCH larger COLOUR PALETTE,so for it to work on the 6128, someone would have to re-write the program, Oh ! well, the thought was there,thanks for the information David....

                          DAVE >>> ....

MAXIDOS *by* Peter Curgenven.

(AN EARLY VERSION OF PARADOS)

In the last issue of CPCSW,there was a review on 'PROCOPY',on the same disc is a program called 'MAXIDOS'.

When you first run Maxidos,it gives the impression of a boring type of CP/M program, *CP/M boring Peter ??? Dave>>>*..., well yes it does look a little like CP/M because it shows the A > (A prompt) But in it's use, it will prove far from it.

Maxidos has it's own instruction manual,and you would be well advised to have a print out of it long before you start using the program,as it will save a lot of cursing later.

So what does it do,well for a start, How many disc handling utilities do you know that will handle 'RAMDOS' ????. there isn't many around,YES OK . I know DES ROM'S will, but, you have to have the 'ROMDOS' rom present in your rom-box,and Maxidos handled this way back
in 1990. long before the *GODSEND* of PARADOS.

Maxidos has all the usual programs in it,just type in "HELP" at the A> and you will be given a list of commands,"A" or "B" drives can be accessed just like Parados,but a little s l o w e r.all depends on how fast you can type.

Maxidos does have the 'KILL' command,NEVER use this command unless you don't want to see the erased file again .

As Maxidos is now Public Domain Software,do get your self a copy and see for your self,NON parados owners who use NSWP or similar,will save a lot of time without having to boot up l CP/M

Now why did I mention Maxidos ?. Most Parados owners must of at some time copied a file using Parados and found that we got a file "FILE.eeeee", and the whole of Parados starts to copy a huge file until it say's 'DISC FULL',I have come across this more than once,so I had to resort to 'Booting' up CP/M to use NSWP to get the file across,for a large format disc. BUT our savour is here,Just use Maxidos for your large format IE :D20,if you are using DATA or SYSTEM, NIRVANA or DISCOMAGIC will do it.

Now that Maxidos is P.D. Ian has put it on ROM for me together with Discomagic. So if I am experiencing any problems with a file transfer, I have other programs on Rom to use, well worth the pounds.

A final tip for you.Have you ever tried to copy a DATA file to a DATA format disc and end up with the message " Disc Full " on the destination disc ???.the answer is that someone used 'Discomagic' to copy load files in, by using Discomagic,you can get 187 K on a disc instead of the 178 K.

Thanks to Peter 1 for this article...... Dave >>> ....

REVIEWS

PROPRINT BY DAVE

What is PROPRINT ????????.

Proprint comes on Disc or Rom, I have the main program on rom, with all the font's on disc (44) in total.

So how good is it ????????

I have tried a few print enhancer's in the past, but to my opinion,this beet's the lot,I know Brian wont agree with me,(see Brians review on PRO-EXT), I have tried Pro-Ext,but as yet not had any success with it,it's to fiddly to set up for my liking,where as the Proprint is simple to set up.

Both Pro-Ext and Proprint work with PROTEXT, and with Proprint you can have up to 5 font's in memory at the same time, why anyone would want that many I just don't know, and apart from the normal Protext control Codes IE: (control X .L) for large print,Proprint also gives you 5 further style of print codes, most of which is the same as the Protext style codes.

So how does it work ???.

You load up your protext as normal,type away, and when you want to print your letter here is what you do.

Press escape to put you back to the edit mode, now all you do is load Proprint like this.

Type in I proprint 1 (space) 2 press return- depends how many fonts you are loading.
. Type in I 8bit,3 (this is because I have an 8 bit port, if not you type I 7bit,1 press return, and finally I font,1,block- I press return.

A high light bar will appear on the bottom of the screen,(your printer should be switched on). press COPY and your print out will look quite posh,even with a dot matrix printer.

If you want to use more than one font. on the last line where you load the fonts, here is what you do.

I font,1,block-I (this is the main font being used)
I font,2,hitech-I etc etc until you have all the fonts you require.

You can switch in and out of the 5 fonts very easy by the control codes, just like when you want to change from NLQ to ITALICS.

Do I recomend it.YES, YES,YES.
ONLY one fault as far as I can see, for some fonts you have to set the left hand margin,and you dont find that out until you start to print out your text.

Proprint is available from COMSOFT on DISC or ROM

Dave >>> ....

Part 6 .... Tricks & Tips

Following on from last issue we'll be taking a look at ways of making our music sound better. Tip 1 get Jean Michelle Jarre to write it, only joking! For each Trick there is an example tune. So as always you'll need the Tracer program (on the C.D. last issue). For those of you with SoundTrakker V1.1 there are SONG files of the same filename as the tracer files. So lets get started ....

'OCTAVE EFFECTS':-

Using different octaves for the same melody. Pretty simple this one. One sound channel contains the melody. Another sound channel contains the same melody, but we change all the octaves of the notes, making them all 1 higher. This gives more depth to the sound. There is plenty of room for experiment here. Have a listen to example file "MTP6E1"

Changing the octave of each note in the melody. The actual notes of the melody stay the same. But all the octave numbers are altered either up or down. Usually to some logical pattern or rhythm. A bit more tricky to do, but much easier than writing the melody like this to start with. Listen to example file "MTP6E2" .... if you try any effects like this, do keep a copy of the pattern in-case it doesn't turn out o.k.

Alternating octaves for a stereo effect .... this is very similar to the first octave effect, exept that you can only hear the difference if you have your CPC rigged to external speakerstamp. Say we have the same melody on two sound channels again. Starting on the any channel we make the octave 1 higher, for the next pattern position we make the other channels note 1 octave higher. And so on, alternating between the two channels. It really does sound good on a stereo. The example file is "MTP6E3"

'MIXING CHANNELS' for various effects:-

All channels will mix fine in the internal speaker. But please note when you play any mixed channels only A&B or B&C will mix properly on external speakers. Externally channels A and C are totally separate from each other, therefore will not mix.

Using 2 channels. If the same melody is played on channels A&B at the same time, a fuller sounding note will be heard. Also the note will be louder as the volume of both channels is combined. Listen to "MTP6E4" which starts with only 1 channel playing so you can hear the change.

next page please......

Using 2 channels for a phasing effect. If a melody is played on channels A&B, channel A with a normal instrument. But channel B with and instrument with all its tone envelope positions +1. A phase shifting type effect is produced. This is because channel B's instrument has a slightly lower pitch. However if the pitch is adjusted too high or too low you will be able to hear the difference. And it will sound out of tune. You will probably have heard this type of effect before. Have a listen to example "MTP6E5"

'MIXING INSTRUMENTS & CHANNELS':-

If a single melody is played on channels A&B, but the instrument on channel B has a different volume envelope design. The sound produced is much clearer, makes more impact. You should be able to see the different volume envelopes on the tracer program. You could also alternate the 2 different instruments used, like with octave alternating only changing the instruments. Take a listen to "MTP6E6"

'INTERWIEVING MUSIC':-

Percussion & Bassline or Harmony. For this effect the bassline is interwieved onto the same channel as the drum sounds. First put the drum rhythm onto the pattern you want. Then the remaining unused pattern positions are used for the bassline. The harmony could be interwieved instead of the bassline. Whichever though, this is a useful tip, as with only 3 channels we need to maximize use of space. There are many possible variations to this tip,

are just two of them so listen to "MTP6E7" and "MTP6E8"

'STEREO EFFECTS':- for the majority of these you'll need an external Amplifier

Speaker Jumping. Play a melody across all 3 sound channels. The first note on channel A, second on B, third on C, fourth back to B then start again with channel A. This creates a very pleasent sound with an echo. Try it "MTP6E9"

Stereo Movement. Sountrakker is equipped with a Volume command. Allowing the volume to be lowered to almost silence, or raised to maximum volume. With a little patience, sounds can be faded up & down. From 1 speaker to another. Even made to move past from left to right. The example for this effect is someone running up a gravel path. Then past from left to right. And lastly running away again. With these kind of effects it is well worth persevering to get the volume levels just right. The example file is "MTP6E10"

Stereo Echo's. This effect uses 2 sound channels, both playing the same melody. Only the melody on channel C is played slightly after that of channel A. This creates an Echo. To hear it load up "MTP6E11"

music tutorial continued...

When a tune is played through the internal speaker, it doesn't really matter which channels different part of a tune are played. But, when played on an external amplifier it becomes important to choose carefully LEFT, CENTRE or RIGHT. Which are channels A, B and C repectively. With only 3 channels its important that the best combination is chosen for your music. So carefully listen. If say the melody is on the LEFT, Harmony CENTRE and Drum rhythm on the RIGHT. When the music is played you may find the concentration of sound towards the right hand side. This could leave the LEFT speaker with the melody almost out on a limb of its own, and can really detract from the overall impact of the music! So its worth persevering here also to get the music on a whole, to sound balanced across the sound channels.

Its also important to balance the instrument volumes. You may find initially that instruments sound fine on their own. But when played together, they may overpower each other. Even drown out an important part of the melody. So you may want to lower the volume of a particular instrument. Just because the PSG only has 15 volume levels, does not mean the volume levels can be fairly well fine tuned. Every little thought like this, helps polish the music off.

The NEXT tutorial is the last, so we'll be looking at what to do with your music, once you've written it. Any questions in the mean time, I'd be happy to help. My number is on the HELP Page. (01884 32761 evenings after 7 p.m or on weekends I should be in most times) Please don't hesitate to call if you've got any problems. I've really tried hard to put accross my experience as best I can. But won't be affended if you don't think the same way I do, as everyone is different of course! Bye for now then ... Simon.

Thanks once again Simon ..Dave))) ...

HAVE YOU TRIED THE TUNES OUT YET. THEY ARE VERY GOOD.

The 10 tunes should be on the cover disc with this issue, I had a preview of them to try out, the results are very interesting indeed.

I have been told by one or two members that the "TRACER" program on the last issue don't work,,Please send the disc to Simon who I am sure will sort it out for you...

sorry to pass this on to you Simon. Dave))) ...

TYPE-IN'S

BY THE SAVAGE PUMPKIN
DAVID HALL.

IT'S A LONG ONE.

```
10 ' ASCII FILE COMPRESSOR/DECOMPRESSOR by DAVID HALL Nov 1995
20 'works by removing spaces (COMPRESSING)/replacing spaces
(DECOMPRESSING).
30 '
40 INK 0, 0:BORDER 0
50 INK 1,15:PAPER 0:PEN 1:MODE 2:CLS
60 PRINT "ASCII file Compressor/De-compressor";CHR$ (10)
70 PRINT "1...Load compress and save ASCII file"
80 PRINT "2...Load, De-compress and display an ASCII file"
90 PRINT "3...Exit Program
100 PRINT CHR$(10);"Option 1 2 or 3 : ";
110 INPUT "",b
120 IF b<1 or b<> INT (b) THEN 40
130 PRINT CHR$(10);CHR$(10);CHR$(10)
140 IF b=2 THEN 410
150 IF b=3 THEN CLS:END
160 DIM a$ (5000)
170 INPUT "Filename to Load & Compress :",file1$
180 PRINT "** WAIT ! **"
190 OPENIN file1$
200 WHILE NOT EOF
210 t=t+1
220 LINE INPUT #9,a$
230 b$ = ""
240 IF a$ = "" THEN 300
250 FOR m = 1 TO LEN (a$)
260 b=ASC (MID$ (a$,m 1 ))
270 IF MID$ (a$,m+1, 1 )=" " THEN b=b + 128: m=m + 1
280 b$ = b$ +CHR$ (b)
290 NEXT
300 a$ (t) = b$
310 WEND
320 CLOSEIN
330 INPUT "Filenam to save (COMPRESSED) ;",file2$
340 OPENOUT file2$
350 FOR m=1 to t
360 PRINT #9,a$ (m)
370 NEXT
380 CLOSEOUT
390 WHILE INKEY$ < > ""    : WEND
400 CALL & BB18: RUN
```

continued on the next page P H E W !!!!!!!

I told you it was a BIG ONE.........
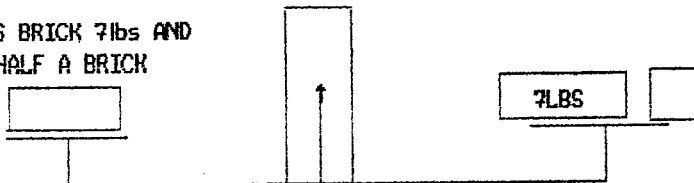
JUST KEEP TYPING FROM THE LAST PAGE...........

```
410 DIM a$ ( 5000 )
420 INPUT "Filename to De-compress :",file$
430 s=o: INPUT " Send to Printer Y \ N: ", q$
440 IF LOWER$ ( q$ ) = " Y " THEN s = 8
450 OPENIN file$
460 WHILE NOT EOF
470 t = t+ 1
480 LINE INPUT #9, a$
490 b$ = ""
500 IF a$ = "" THEN 560
510 FOR m = 1 to LEN (a$)
520 b = ASC ( MID$ (a$,m,1 ) )
530 IF b ) 127 THEN b = b - 128: c$ = " " ELSE c$ = ""
540 b$ = b$ + CHR$ (b) + c$
550 NEXT
560 a$ ( t ) = b$
570 PRINT #s , a$ ( t )
580 WEND
590 CLOSEIN
600 WHILE INKEY$ ( ) " " : WEND
610 CALL & BB18 : RUN
```

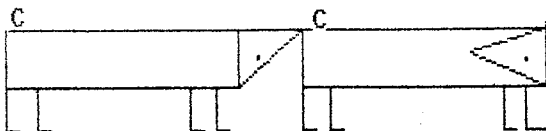That's your lot PHEW ! Nice one David   it should keep someone
quite for a while.......

                                          DAVE)))) .....

ANSWER'S TO ARTHURS FUN COMP'S

THIS BRICK 7lbs AND
  HALF A BRICK

7LBS

TOTAL = 14 lbs

ANSWER BRICK AND HALF = 21 l bs.

C   C

SNIFFER.   GET IT !!!!!!

COMPETITION TIME

BY OWEN.

NAME THAT CAR MODEL.

MAKE	CLUE	LETTERS IN THE ANSWER
VAUHALL	THE SPOILS GO TO HIM	??????
RELIENT	WHO KILLED WHO	?????
HUMBER	IN ROYALTY-ORB AND=	???????
AUSTIN	? LITTLE GIRLS IN BACK SEAT	?????
MORRIS	HOW MANY DANCERS NEEDED	?????
TRIUMPH	HARK THE WHAT ?	??????
MG	ATTRACTS SOME BITS	??????
BENTLEY	GOING ABROAD SOMEWHARE ?	??????????

THE PRIZE FOR THIS ONE IS ..

A.D.A.M.

ASSEMBLER - MONITOR
& DISASSEMBLER.

ON A 3 " DISC WITH THE MANUAL AND BOXED KINDLY DONATED.

NAME THAT CAR MODEL - PART TWO AS ABOVE........

VAUXHALL	AMERICAN IN STATE GOVERNMENT	???????
NISSAN	THEY WERE OVER THE WHITE CLIFFS	????????
DATSUN	IT'S GOING TO BE VERY TODAY ?	?????
FIAT	BLACK/WHITE AND GETTING RARE	?????
FORD	GRACIE FIELDS HOME EVENTUALY	?????
DAIMLER	THINK OF ERIC 180, HE'S CRAFTY	????
OPEL	TYPE OF FISH THING WITH WINGS	?????
VOLKSWAGON	A BIT OF SPORT PERHAPS	????

THE PRIZE FOR THIS ONE....

CLEANING KIT CASSETTE

WITH GENERAL PURPOSE ANTI-STATIC CLEANER FOR YOUR SCREEN.
KINDLY DONATED FOR THE COMPETITIONS.

TWO GOOD PRIZES DONATED BY MEMBERS FOR YOU TO ENTER THE FUN OF THE COMPETITIONS

AND THANKS TO OWEN FOR SETTING THE COMPETITIONS .MORE TO COME IN ANOTHER ISSUE

DAVE >>>> ....

COMP-WINNERS

There wasn't many enteries for the competitions in the last issue. Why ????.

No one one The BONZO competition,in fact I think I only had 4 enteries for that one.

Here are the answers.....

BONZO SUPER MEDLER.

EMPHASISE	STRESS
IMPAIRS	HARMS
SELLER	VENDOR
NOUGHT	ZERO
KID LEATHER	SUEDE
WOODED VALLEY	DELL
LONG TALE	EPIC
ALLOW	LET

FOR FUN

COOK,TOAST	GRILL
JOKE	GAG
ALONE	SOLO
ASTERN	AFT.

REVIVER KIT.

AN EVIL + C MAKES	SINCERE
RACE THE CAR ENGINE TO START WITH	REVERE
OPINION IS CONTRARY	HERESY
CLAPPED OUT	DERELICT
POINTS UPWARDS	ERECT
OUR 'MAR' COULD HAVE THE END BIT	EREMITE
ONLY,BUT,NOT A LOT	MERELY
POMP,DISPLAY,RITUAL	CEREMONIAL
RESIDENT,EXISTING AS PART OF	INHERENT

THE WINNER OF THE REVIVER KIT IS PETER CURGENVEN.

THE FOR FUN COMPETITION (NO PRIZE) OWEN SMITH
    (he's done it again.John send him some more work).

Have you noticed that certain names keep cropping up as winners, it's no good moaning about it ,if you do NOT enter you can not expect to win, why not try your luck with this issue.

Thanks to all of you who entered the competitions in the last issue

Dave))) ....

MEMBERS HELP-LINES

Help lines are provided on a voluntary basis.

Please phone after 6PM or as stated, if sending a letter or a disc / tape, please do not forget to include an SAE for return postage... TAUM.

TAPE TO DISC OR DISC TO DISC
Peter Curgenven - 0841-520875
The Hollyar, Bay Road, Trevone
  Bay, Nr Padstow, Cornwall
      PL28 8RZ

ART WORK, GAC PROGRAMMING, GRAPHICS, POWERPAGE 128
John Reilly - 15 North Green,
Forches Avenue, Forches Estate,
Barnstaple, N-Devon EX32 8EA

SOUNDTRAKKER, PROGRAMMING TUNES FROM BASIC
  Simon Crump - 0844-32761
9 Crow Green, Cullompton, Devon
      EX15 1EW

BASIC PROGRAMMING
  Jamie Cooper - 01752-351101
23 Colrenick Street, St Budeaux
        PL5 1HA

EPROM BLOWING, HARDWARE AND ELECTRONICS (more).
  Ian Neill - 01926-337708
11 Millway Drive, Bishops
Tachbrook, Leamington Spa,
  Warrickshire. CV33 9SE

TECHNICAL ADVICE, HARDWARE AND CPC REPAIRS.
TUES & WED 7-11PM/THUR-MON 9-11PM
  Nigel Callutt - 01664-68738
  3.5" Disc Drives For Sale.

DISCOUNTS, PD SOFTWARE AND GENERAL NATTER. CPC S.W. INFO
  Dave Stitson - 01752-254404

* PLEASE NOTE *

NIGEL CALLCUTT is now back to normal phone times and has me to mention that he has 3" drives available again......

Due to Ian having to attend college by day and having a lot of homework to get through in his spare time... Please expect to wait a little longer to receive any ROMS ordered. Ian will endeavour to compete your order within TWO WEEKS.

* YOUR INPUT *

If you think you can help other CPC'ers, be it BASIC programming or stripping the CPC down and putting it all back together again (with NO SPARE BITS) or anything in between, then drop me (Dave Stitson, the Ed) a line.

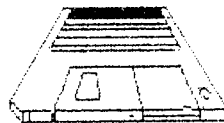## * WRITE AWAY *
As in do it today.

On the same subject of helping other CPC'ers, if you want to put pen to paper and write a review or an article for CPC South West let me know. Apart from a topic all you need is a CPC, so what's stopping you ?